Márton Bazsó

Budapest, Hungary (+36) 70 592 2992 | contact@martonbazso.hu | linkedin.com/in/marton-bazso

Work Experience

Software Engineer Robert Bosch Kft. 2021 - Present

Process Automation team

Budapest

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- Contributed to more than 20 internal projects in Agile teams (mostly web applications, but worked on multiple desktop apps and contributed as consultant as well) saving hundreds of work hours for our clients
- Delivered high-quality code that follows best practices and meets client requirements using .NET, Angular, Python - FastAPI, WPF, React, Spring Boot
- Integrated into the team and trained more than a dozen new employees as a mentor
- Created and updated multiple DevOps pipelines and managed development environments
- Driven onboarding documentation and training project for new hires
- Integrated Generative AI into several internal processes

Web Development Teacher

Corvinus University of Budapest

2019 - 2020

Demonstrator

Budapest

- Taught web development courses to undergraduate students using HTML, CSS, JavaScript
- Prepared lesson plans, assignments, quizzes, and exams based on the curriculum and learning objectives
- Shared knowledge and best practices on web development trends and technologies

Software Engineer Intern

Robert Bosch Kft.

2018 - 2021

Process Automation team

Budapest

- Developed RESTful APIs using .NET Core and TSQL
- Created frontends in Angular using Typescript
- Sped up multiple internal processes by creating applications for easier day-to-day work

Technologies and Languages

- Languages: C#, Python, Javascript/Typescript, SQL, Java, HTML, CSS/SCSS
- Technologies: .NET, Angular, Git, MS SQL, Postgres, MongoDB, FastAPI, Spring Boot, TailwindCSS, React,
- Other: Docker, Agile: Scrum, Kanban, Ollama, Unity, Godot, DevOps (Azure)

Education and Certifications

• **M.Sc. Computer Science,** University of Technology, Budapest.

2021 - 2023

- Major specialization in Applied Computer Science
- Minor specialization in IT Security (CrySys lab)
- **B.Sc. Business Informatics,** Corvinus University of Budapest

2017 - 2021

Projects

- Procedural volumetric cloud generation in Unity
- Game development in Godot
- Inventory management website for a trading card game
- Task automation with Python (web scraping, software robots)